

County Council of Howard County, Maryland

2011 Legislative Session

Legislative day # 5

RESOLUTION NO. 65 - 2011

Introduced by: Chairperson at the request of the County Executive

A RESOLUTION confirming the appointment of Todd Snyder to the Pension Oversight Commission.

Introduced and read first time on May 2, 2011.

By order Stephen LeGendre
Stephen LeGendre, Administrator to the County Council

Read for a second time and a public hearing held on May 16, 2011.

By order Stephen LeGendre
Stephen LeGendre, Administrator to the County Council

This Resolution was read the third time and was Adopted ☒, Adopted with amendments ☐, Failed ☐, Withdrawn ☐ by the County Council on June 6, 2011.

Certified by Stephen LeGendre
Stephen LeGendre, Administrator to the County Council

NOTE: [[text in brackets]] indicates deletions from existing language; TEXT IN SMALL CAPITALS indicates additions to existing language. Strike-out indicates material deleted by amendment; Underlining indicates material added by amendment.

1 **WHEREAS**, Section 404 of the Howard County Charter and Section 6.300 of the
2 Howard County Code provide for the County Executive to appoint and for the County Council to
3 confirm nominees to Howard County Boards and Commissions created by law; and

4 **WHEREAS**, Sections 6.300, 6.338 and 1.482 of the Howard County Code provide for a
5 Pension Oversight Commission of Howard County; and

6 **WHEREAS**, the County Executive has proposed the appointment of Todd Snyder as a
7 member of the Pension Oversight Commission; and

8 **WHEREAS**, the County Council ratifies the County Executive's special trust and
9 confidence in the abilities of the nominee.

10 **NOW, THEREFORE, BE IT RESOLVED** by the County Council of Howard County,
11 Maryland this 6th day of June, 2011 that the following person is appointed as a
12 member of the Pension Oversight Commission to serve from the passage of this Resolution to
13 October 1, 2015 or until a successor is appointed and confirmed:

14 Todd Snyder
15 Columbia, Maryland